

6800 Trace and Disassemble Program

This program puts you on the trail of runaway routines.

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Did you ever write a program that didn't work and then spend hours, or even days, debugging it? Did you ever wonder how the program got to that particular location? ... why that compare instruction wasn't working as you thought it should? ... why that multiply routine didn't work?

Well, I've been down that road many times myself, so I decided to write a program that would allow me to trace a program instruction by instruction while, at the same time, see exactly what was taking place before and after the execution of each instruction.

The 6800 Trace and Disassemble program does just that. The program enables the user to perform the following functions:

- Program trace function
- Go to user's program function

- Program disassemble function
- Memory examine and change function
- Register examine and change function

The detailed explanations, along with operating procedures for each of these functions, are described in the following paragraphs.

At the start of each function it is assumed that the last data character printed by the terminal is a colon (:), which is the program's prompt character. All values entered must be in hexadecimal format.

Program Trace Function

The program trace function will trace the user's program one instruction at a time, while outputting to the terminal the location, mnemonic, operand, contents of all MPU registers (CC, B, A, X, SP) and the next return address in the stack. The trace function will do this for each instruction prior to its execution.

The trace function can be per-

formed by typing one of the following two responses:

```
: T nnnn
or
: T nnnn, mmmm
```

The first response must be terminated with a carriage return. The character T specifies a trace function. The four hexadecimal digits following T specify the starting address of the first instruction to be traced. This response instructs the program to trace only one instruction (see Example 1).

At this point the trace function waits for the operator to

enter a character. If the character is any character other than the Escape (1B hex), the instruction displayed will be executed and the next instruction will be output to the terminal along with the contents of all the MPU registers (see Example 2).

The contents of the following MPU registers are printed along with each instruction:

- cc—Condition code register
- b—B register
- a—A register
- x—X register
- sp—Stack pointer

```
: T 0103          cc  b  a  x  sp  rtn
0103  JMP  0225  8F  19  FF  2242  A049  7B05
```

Example 1.

```
: T 0103          cc  b  a  x  sp  rtn
0103  JMP  0225  8F  19  FF  2242  A049  7B05
0225  LDS  22   CF  19  FF  2242  A049  7B05
```

Example 2.

ci
si

fu
th
st
te
ar
af
sti
is
ec
tic
tra
Es

pro
tra
poi
firs
def
the
seq
hex
the
poir
digi
will
the
star

TI
sam
tion
will
instr
addr
point
ates
singl
depre
mina
ing a
last ir
puts
Escap
minat
to rea
dress

Cal
traces
of the
Always
quenc
Using
leave a
user's

This
gram is
mine h
a partic
being t
last 15
will still

...first return address at the top of the stack

The contents of the program counter is the location of the instruction to be executed.

With the use of the trace function, the operator can step through his program one instruction at a time. The contents of all the MPU registers are always visible before and after the execution of each instruction. Also, the instruction is always printed before it is executed so the operator can decide whether to terminate the trace at that point (depressing Escape key) or to continue.

The second response to the prompt character is used to trace a program until the breakpoint address is reached. The first four hexadecimal digits define the starting address of the first instruction of the trace sequence. The second four hexadecimal digits following the comma define the breakpoint address. Once the last digit is entered, the program will immediately start tracing the program starting at the start address.

The output format is the same as the single trace function except that the program continues outputting each instruction until the breakpoint address is reached. At that point the trace function operates in the same manner as the single trace function. That is, depressing the Escape key terminates the trace and depressing any other key executes the last instruction printed and outputs the next instruction. The Escape key is also used to terminate a trace sequence prior to reaching the breakpoint address.

Caution: The trace function traces a program with the use of the software interrupt (SWI). Always terminate any trace sequence using the Escape key. Using the system reset may leave a software interrupt in the user's program.

This method of tracing a program is normally used to determine how a program arrived at a particular location. If a CRT is used for a terminal, the instructions executed will still appear on the screen

(assuming the CRT has a minimum of 16 lines). The rate at which the program executes is controlled by the output rate of the terminal being used.

Program A shows an example of the trace function. The program selected is Tom Pittman's 6800 Tiny BASIC. I chose this program because it is well known and is an interesting program to trace. It also demonstrates the visibility of a program using the trace function.

The starting address was set at 0103 hex, which is Tiny BASIC's warm start address. The breakpoint address was set at an address that would not be reached. This allowed me to terminate the program at any point during the trace.

In Program A there are several instructions that are disassembled with asterisks (***) for the mnemonic and ROM for the operand. This alerts the operator that the trace function came upon a ROM address that could not be loaded with the software interrupt. The trace function in this case places the software interrupt at the return address. The trace function assumes that routines in ROM are functional and always return via the RTS (return subroutine) instruction.

The ROM address shown in Program A is the MIKBUG output routine (E1D1). Examining the contents of the A register prior to executing the output routine shows the character being output. Also, the output is reflected in the trace printout as indicated by the line feed following the first output by Tiny BASIC.

Trace Function Restrictions

There are only two restrictions on the trace function. The first is that it will not trace a program that uses a software interrupt, since the software interrupt interferes with the trace function's software interrupt. The second restriction is that the trace function cannot be used to trace itself.

Go to User's Program Function

This function allows the operator to execute his program. The operator may specify a breakpoint address in order to

```

:T 0103,0FFF
0103 JMP 0225 C1 19 0D 2242 A07D 022A
0225 LDS 22 C1 19 0D 2242 A07D 022A
0227 JSR 062C C9 19 0D 2242 A07F 0200
062C LDA A #00 C9 19 0D 2242 A07D 022A
062E BSR 0649 C1 19 0D 2242 A07D 022A
0649 CLR 00BF C1 19 0D 2242 A07B 0630
064C JMP 0598 C4 19 0D 2242 A07B 0630
0598 INC 00BF C4 19 0D 2242 A07B 0630
059B BMI 05A7 C0 19 0D 2242 A07B 0630
059D STX BA C0 19 0D 2242 A07B 0630
059F PSH B C0 19 0D 2242 A07B 0630
05A0 JSR 0109 C0 19 0D 2242 A07A 1906
0109 JMP E1D1 C0 19 0D 2242 A07B 05A3
E1D1 *** ROM

05A3 PUL B C0 19 0D 2242 A07A 1906
05A4 LDX BA C0 19 0D 2242 A07B 0630
05A6 RTS C0 19 0D 2242 A07B 0630
0630 LDA B 0111 C0 19 0D 2242 A07D 022A
0633 ASL B C0 03 0D 2242 A07D 022A
0634 BEQ 063E C0 06 0D 2242 A07D 022A
0636 PSH B C0 06 0D 2242 A07D 022A
0637 BSR 0642 C0 06 0D 2242 A07C 0602
0642 CLR A C0 06 0D 2242 A07A 0639
0643 TST 0111 C4 06 0D 2242 A07A 0639
0646 RPL 0649 C0 06 0D 2242 A07A 0639
0649 CLR 00BF C0 06 0D 2242 A07A 0639
064C JMP 0598 C4 06 0D 2242 A07A 0639
0598 INC 00BF C4 06 0D 2242 A07A 0639
059B BMI 05A7 C0 06 0D 2242 A07A 0639
059D STX BA C0 06 0D 2242 A07A 0639
059F PSH B C0 06 0D 2242 A07A 0639
05A0 JSR 0109 C0 06 0D 2242 A079 0606
0109 JMP E1D1 C0 06 0D 2242 A077 05A3
E1D1 *** ROM

05A3 PUL B C1 06 0D 2242 A079 0606
05A4 LDX BA C1 06 0D 2242 A07A 0639
05A6 RTS C1 06 0D 2242 A07A 0639
0639 PUL B C1 06 0D 2242 A07C 0602
063A DEC B C1 06 0D 2242 A07D 022A
063B DEC B C1 05 0D 2242 A07D 022A
063C BNE 0636 C1 04 0D 2242 A07D 022A
0636 PSH B C1 04 0D 2242 A07D 022A
0637 BSR 0642 C1 04 0D 2242 A07C 0602
0642 CLR A C1 04 0D 2242 A07A 0639
0643 TST 0111 C4 04 0D 2242 A07A 0639
0646 RPL 0649 C0 04 0D 2242 A07A 0639
0649 CLR 00BF C0 04 0D 2242 A07A 0639
064C JMP 0598 C4 04 0D 2242 A07A 0639
0598 INC 00BF C4 04 0D 2242 A07A 0639
059B BMI 05A7 C0 04 0D 2242 A07A 0639
059D STX BA C0 04 0D 2242 A07A 0639
059F PSH B C0 04 0D 2242 A07A 0639
05A0 JSR 0109 C0 04 0D 2242 A079 0606
0109 JMP E1D1 C0 04 0D 2242 A077 05A3
E1D1 *** ROM

```

Program A.

return to the trace program. This function can be performed by typing one of the following two responses:

- : G nnnn
- or
- : G nnnn, mmmm

The first response must be terminated with a carriage return. The character G specifies a Go function. The four hexadecimal digits following G specify the starting address of the program to be executed (e.g., : G 0103).

The only way to return to the Trace and Disassemble program with this response is through the system monitor.

The second response is used to execute a user's program

until the breakpoint address is reached. The first four hexadecimal digits define the starting address of the program to be executed. The second four hexadecimal digits following the comma define the breakpoint address. Once the last digit is entered, the MPU will start executing the user's program. Once the breakpoint address is reached, the control of the program is returned to the trace function (see Example 3).

The program can be traced from this point one instruction at a time by simply depressing any key other than the Escape key. The trace will operate in the same manner as if a trace function was being performed.

```
: G 0103.022F
022F LDX #0080 C1 00 00 07A1 0000
```

Example 3.

If the program does not reach the breakpoint address and the operator wishes to return to the trace and disassemble program, he must perform a system reset and return through the system monitor. However, the software interrupt still exists at the breakpoint address.

To remove the interrupt and replace it with the original instruction, the Go to User's Program function can be executed where the starting address is set to the breakpoint address. The program will immediately return, displaying the original instruction at the terminal. The operator can then terminate the trace function by depressing the Escape key.

Program Disassemble Function

This function allows the operator to disassemble any 6800 program including the Trace and Disassemble program itself. The disassemble function can disassemble one instruction at a time or a sequence of instructions, while outputting to the terminal the location, object code, mnemonic and operand for each instruction.

The disassemble function can be performed by typing one of the following two responses:

```
: D nnnn
or
: D nnnn, mmmm
```

```
: D 0225
0225 9E 22 LDS 22
```

Example 4.

```
: D 0225
0225 9E 22 LDS 22
0227 BD 062C JSR 062C
```

Example 5.

The first response must be terminated with a carriage return. The character D specifies a disassemble function. The four hexadecimal digits following D specify the starting address of the instruction to be disassembled (see Example 4).

At this point the disassemble function waits for the operator to enter a character. If the character is any character other than an Escape, the next instruction in sequence will be disassembled (see Example 5). In doing so, the operator can step through a disassembly of a program one instruction at a time.

The second response is used to disassemble a list of instructions. The first four hexadecimal digits specify the first instruction to be disassembled.

```
: D 0225,0280
0225 9E 22 LDS 22
0227 BD 062C JSR 062C
022A FE 01FE LDX 01FE
022D DF 2A STX 2A
022F CE 0080 LDX #0080
0232 DF C2 STX C2
0234 CE 0030 LDX #0030
0237 DF C0 STX C0
0239 9F 26 STS 26
023P 8D 88 BSR 01F5
023D 8D 07 BSR 0246
023F 20 FA BRA 0238
0241 8C 1066 CPX #1066
0244 20 F3 BRA 0239
0246 CE 0117 LDX #0117
0249 DF 8C STX 8C
024B 81 30 CMP A #30
024D 24 56 BCC 02A5
024F 81 08 CMP A #08
0251 25 91 PCS #1E4
0253 48 ASL A
0254 97 BD STA A 0D
0256 DE 9C LDX 9C
0258 EE 17 LDX 17,X
025A 6E 00 JMP 00,X
025C BD 062C JSR 062C
025F 86 21 LDA A #21
0261 97 C1 STA A C1
0263 8D 0109 JSR #109
0266 86 80 LDA A #80
0268 97 C3 STA A C3
026A D6 2B LDA B 2B
026C 96 2A LDA A 2A
026E F0 01FF SUB B 01FF
0271 82 01FE SRC A 01FE
0274 BD 0542 JSR 0542
0277 96 C0 LDA A C0
0279 27 9F BEQ 028A
027B CE 0293 LDX #0293
027F DF 2A STX 2A
0280 8D 05AD JSR 05AD
```

Program B. Disassemble function.


The second four hexadecimal digits following the comma specify the last instruction to be disassembled.

Once the last digit is entered, the program will immediately list each instruction in sequence until the last address is reached. The last address specified must be on an instruction boundary. Otherwise, the disassembly will continue past the

last address. The Escape key can be used to terminate any list sequence.

When the last address is reached, the disassembly will stop. The operator can continue the disassembly one instruction at a time by depressing any key other than Escape. Otherwise, the Escape key will terminate the disassembly and return control back to the control

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```

0900 7E E0 CC 7E E0 CA 7E E0 C8 7E E0 7E 7E E1 AC 7E
0901 E1 D1 A0 42 00 00 00 0A 7E 00 08 00 0A 00 00
0902 09 09 30 30 30 39 04 30 38 20 20 20 20 20 20
0903 20 49 4E 58 20 20 20 20 20 20 20 20 20 20 04
0904 00 00 00 00 00 00 00 00 00 00 0E A0 42 0E 09 12
0905 CE 0A E9 FF A0 14 BE 09 12 7F 09 21 CE 08 8A 8D
0906 09 09 8D 09 3C 16 BD 09 09 C1 44 27 18 C1 47 27
0907 78 C1 54 27 27 C1 52 27 06 C1 40 27 05 20 07 7E
0908 0A 11 7E 0A 17 BD 09 CE BD 08 A3 CE 09 22 BD 09
0909 09 CE 08 9C BD 09 09 BD 0A 97 2F EC BD 09 CE 30
090A 86 09 17 A7 05 86 09 18 A7 06 BD 08 A3 CE 09 22
090B 86 04 B7 09 26 BD 09 09 CE 09 2F BD 09 09 BD 0A
090C BE CE 0B 9C BD 09 09 BD 0A 97 BD 08 11 3P BD 0A
090D 65 FF 09 17 BD 09 0C 81 0D 27 0A BD 0A 59 FF 09
090E 1F 7C 09 21 39 CE 08 9C BD 09 09 39 BD 0A 65 FF
090F 09 15 30 86 09 15 A7 05 86 09 16 A7 06 7F 09 1E
0A00 BD 09 0C 81 0D 27 09 BD 0A 59 FF 09 17 BD 08 11
0A10 3R 30 FF 09 15 20 03 BD 0A 65 CE 08 9C BD 09 09
0A20 CE 09 15 BD 09 06 FE 09 15 BD 09 03 FF 09 15 9D
0A30 09 0C 81 20 27 E4 81 08 26 0A FE 09 15 09 09 FF
0A40 09 15 20 06 BD 0A 81 8D 0A 75 09 A7 06 A1 00 27
0A50 C9 86 3F BD 09 0F 7E 09 56 8D 0A CE 08 9C BD 09
0A60 09 FE 09 15 39 BD 08 0C 87 09 15 8D 07 87 09 16 FE
0A70 09 15 39 8D 09 48 48 48 48 16 8D 02 1F 39 BD 09
0A80 0C 80 3F 20 0F 81 09 2F 0A 81 11 28 07 81 16 2E
0A90 03 80 07 39 7F 09 56 7D 09 21 27 00 FE 09 17 9C
0AA0 09 1F 26 0A 7F 09 21 20 05 BD 09 00 20 08 86 80
0AB0 09 2A 0A 06 8C 08 81 18 26 03 7F 09 56 39 FE 09
0AC0 12 08 8C 09 03 BD 09 03 8D 09 03 8D 09 06 08 FF
0AD0 09 15 CE 09 15 8C 09 06 FE 09 15 08 8D 09 06 39
0AE0 BF 09 12 30 6D 06 26 02 EA 05 6A 06 8D 09 30 EE
0AF0 05 FF 09 17 7E 09 AA 86 09 1E 84 3C 81 02 26 08
0B00 FE 09 19 86 09 14 A7 00 FE 09 17 86 09 19 A7 00
0B10 39 86 09 1E 84 1C 26 03 8D 32 39 21 04 26 08 FE
0B20 09 19 FF 09 17 20 F1 81 08 26 04 8D 53 20 E9 81
0B30 0C 26 11 4F F6 09 19 30 E9 06 A9 05 97 09 17 F7
0B40 09 18 20 04 30 EF 09 FF 09 17 20 CC FE 09 17 A6
0B50 00 87 09 18 86 3F A7 00 A1 00 27 23 CE 09 17 0C
0B60 09 06 CE 08 92 BD 09 09 BD 0A 97 86 09 1E 85 20
0B70 27 05 FE 09 1C 20 03 30 EE 00 FF 09 17 20 CC 39
0B80 FE 09 19 A6 00 87 09 14 20 CA 00 0A 00 00 00 00
0B90 3A 04 20 2A 2A 2A 20 20 20 52 4F 40 00 00 00 00
0BA0 0C 00 04 CE 09 22 C6 10 86 20 A7 00 08 5A 26 FA
0BB0 8E 04 A7 30 FE 09 17 AC 00 87 09 19 48 CE 00 F4
0BC0 FF 09 1C 24 03 7C 09 1C F6 09 1C 18 97 09 1D 24
0BD0 03 7C 09 1C CE 09 22 86 09 17 BD 0C FF 86 09 18
0BE0 BD 0C FF FE 09 1C A6 00 97 09 1C E6 31 F7 09 1C
0BF0 C4 03 FE 09 17 A6 01 87 09 19 A6 02 87 09 1A 37
0C00 CE 09 27 86 09 18 BD 0C FF 08 5A 27 8F 26 09 19
0C10 00 0C FF 5A 27 06 86 09 1A BD 0C FF 33 FE 09 17
0C20 08 5A 26 FC FF 09 17 86 09 1C 16 CE 00 19 FF 09
0C30 1C 48 24 04 7C 09 1C 0C 18 24 03 7C 09 1C 0C 8F
0C40 09 1D 24 03 7C 39 1C 07 09 1D FE 39 1C A6 00 87
0C50 09 31 A6 01 87 09 32 A6 02 07 09 33 CE 20 F7 09
0C60 34 86 09 1E 85 C0 27 08 2A 04 CE 41 20 02 C6 42
0C70 F7 09 35 CE 09 37 86 09 31 81 2A 26 08 8E 09 1E
0C80 BD 0C FF 20 40 86 09 1E 85 02 27 39 06 09 1E 81

```

```

0C90 8D 27 12 84 F0 87 09 18 81 80 27 04 81 C0 26 05
0CA0 8E 23 A7 09 08 86 09 18 81 8D 27 38 84 F0 81 20
0CB0 27 32 86 09 19 8D 0C FF 86 09 1E 35 01 27 0E 86
0CC0 09 1A BD 0C FF 06 09 19 81 6A 27 08 81 A0 27 04
0CD0 81 E0 26 09 86 2C A7 00 08 86 58 A7 00 FE 09 17
0CE0 FF 09 1C 39 4F F6 09 19 2A 01 4A 0C F0 09 16 F7
0CF0 09 1A 89 09 17 87 09 19 8D 05 17 8D 02 20 0E 3E
0D00 8D 06 32 08 8D 06 08 39 44 44 44 44 84 0F 8B 30
0D10 81 39 23 02 8E 07 A7 00 39 2A 2A 2A 4E 4F 50 54
0D20 41 50 54 50 41 49 4E 58 44 45 58 43 4C 56 53 45
0D30 56 43 4C 43 53 45 43 43 4C 49 53 45 49 53 42 41
0D40 43 42 41 54 41 42 54 42 41 44 41 41 41 42 41 42
0D50 52 41 42 48 49 42 4C 53 42 43 43 42 43 53 42 4E
0D60 45 42 45 51 42 56 43 42 56 53 42 50 4C 42 40 49
0D70 42 47 45 42 4C 54 42 47 54 42 4C 45 54 53 58 49
0D80 4E 53 50 55 4C 44 45 53 54 58 53 50 53 48 52 54
0D90 53 52 54 49 57 41 49 53 57 49 4E 45 47 43 4F 40
0DA0 4C 53 52 52 4F 52 41 53 52 41 53 4C 52 4F 4C 44
0DB0 45 43 49 4E 43 54 53 54 43 4C 52 4A 40 50 53 55
0DC0 42 43 40 50 53 42 43 41 4E 44 42 49 54 4C 44 41
0DD0 45 4F 52 41 44 43 4F 52 41 41 41 44 44 43 50 52 42
0DE0 53 52 4C 44 53 53 54 41 53 54 53 44 53 52 4C 44
0DF0 58 53 54 58 00 01 01 01 00 01 00 01 00 01 00 01
0E00 02 01 03 01 04 01 05 01 06 01 07 01 08 01 09 01
0E10 0A 01 08 01 0C 01 0D 01 0E 01 0F 01 00 01 00 01
0E20 0E 01 0F 01 00 01 10 01 00 01 11 01 00 01 00 01
0E30 00 01 00 01 12 06 00 01 13 0A 1C 0A 15 0A 16 0A
0E40 17 0A 18 0A 19 0A 1A 0A 1B 0A 1C 0A 1D 0A 1E 0A
0E50 1F 0A 20 0A 21 01 22 01 23 81 23 41 24 01 25 01
0E60 26 81 26 41 00 01 27 11 00 01 28 11 00 01 29 01
0E70 29 01 2A 01 29 81 00 01 00 01 2C 81 20 81 00 01
0E80 2E 81 2F 81 30 81 31 81 32 81 00 01 33 81 34 81
0E90 00 01 35 81 28 41 00 01 00 01 2C 41 20 41 00 01
0EAC 2E 41 2F 41 30 41 31 41 32 41 00 01 33 41 34 41
0EAD 00 01 35 41 28 02 00 01 00 01 2C 02 02 00 01
0EAE 2E 02 2F 02 30 02 31 02 32 02 00 01 33 02 34 02
0EAF 36 0E 35 02 28 03 00 01 00 01 2C 03 20 03 00 01
0EBA 2E 03 2F 03 30 03 31 03 32 03 00 01 33 03 34 03
0EBB 36 07 35 03 37 82 38 82 39 82 00 01 3A 82 3B 82
0EBC 3C 82 00 01 3D 82 3E 82 3F 82 00 01 3A 83 3B 83
0EBD 43 03 00 01 37 82 38 82 39 82 00 01 3A 83 3B 82
0EBE 3C 82 44 82 3D 82 3E 82 3F 82 00 01 3A 82 3B 82
0EBF 43 02 45 02 37 82 38 82 39 82 00 01 3A 82 3B 82
0EC0 3C 82 44 82 3D 82 3E 82 3F 82 00 01 3A 83 3B 83
0EC1 43 02 45 02 37 83 38 83 39 83 00 01 3A 83 3B 83
0EC2 3C 83 44 83 3D 83 3E 83 3F 83 00 01 3A 83 3B 82
0EC3 43 03 45 03 37 42 38 42 39 42 00 01 3A 42 3B 42
0EC4 3C 42 03 01 3D 42 3E 42 3F 42 00 01 3A 42 3B 42
0EC5 47 03 00 01 37 42 38 42 39 42 00 01 3A 42 3B 42
0EC6 4C 42 44 42 3D 42 3E 42 3F 42 00 01 3A 42 3B 42
0EC7 47 02 48 02 37 42 38 42 39 42 00 01 3A 42 3B 42
0EC8 3C 42 44 42 3D 42 3E 42 3F 42 00 01 3A 42 3B 42
0EC9 47 02 48 02 37 43 38 43 39 43 00 01 3A 43 3B 43
0EDA 3C 43 44 43 3D 43 3E 43 3F 43 00 01 3A 43 3B 43
0EDB 47 03 48 03 00 00 00 00 00 00 00 00 00 00 00 00

```

Hex listing of Trace and Disassemble program.

monitor.

Program B shows the disassembly of Tiny BASIC starting at address 0225 hex and finishing at 0280 hex. All values are in hexadecimal. Branch operands are the actual branch address. Direct addressing instructions are shown with two digit operands. If a location does not contain a valid op code, the disassembler will assume it is data and output asterisks (***) for the mnemonic.

Memory Examine and Change Function

This function can be used by the operator for inputting a program or making changes to an existing program. This function

can be performed by typing in the following response:

: M nnnn

The character M specifies a memory change function. The four hexadecimal digits following M specify the address to be examined or changed. Once the last digit is entered, the program will respond with the address and its contents:

: M 0103
0103 7E

The operator must now decide whether to change memory, space to the next location, back space to the previous location or return to the control monitor.

If the contents of memory are to be changed, just enter the

new value. The program will automatically output the next address and its contents. If the contents of memory cannot be changed, the program will output a (?) and return to the control monitor.

If the operator wishes to space to the next location, he'll just depress the space bar. The program will output the next location and its contents. For back spacing to the previous location, just depress the back space key (08 hex). The program will output the previous location and its contents. The back space function is useful for back spacing when an incorrect value is entered.

The memory change function

can be terminated by depressing the Escape key or entering an invalid hex character (see Example 6).

Register Examine and Change Function

This function is used to ex-

M 0103	7E	(space)
0104	02	(back space)
0103	7E	<u>BD</u>
0104	02	(back space)
0103	BD	<u>7E</u>
0104	02	(space)
0105	25	(back space)
0104	02	(back space)
0103	7E	(escape)

Example 6.

```

MPU Register : R
cc          A077 C1      (space)
B           A078 19      FE
A           A079 0D      A0
XH          A07A 22      (space)
XL          A07B 42      (space)
PCH         A07C 01      (space)
PCL         A07D 03      (space)
RTNH        A07E 02      (space)
RTNL        A07F 2A      (space)
            A080 FF      (escape)
            : T 0103
            0103 JMP 0225 C1 FE A0 2242 A07D 022A

```

Example 7.

amine and change the contents of the MPU registers prior to executing the trace or Go to User's Program function. The trace and Go to User's Program functions use the return from interrupt (RTI) instruction to return to the user's program. The RTI instruction updates all the MPU registers with the values stored away in the stack.

The register examine and

change function is initiated by entering the character R after the colon. The location of the first MPU register and its contents will be printed. The examining and changing of the data is done in the same manner as the M function (see Example 7).

Basic Memory Map

The 6800 Trace and Disassemble program resides in less

JMP SE1AC OUTPUT 2 HEX CHARS AND SPACE		
BASIC MEMORY MAP		
0900-0911	I/O ROUTINES	
0912-0949	TEMPORARY STORAGE	
094A	START OF PROGRAM	
094A-0D18	EXECUTABLE PROGRAM	
0B6A-0BA2	PROMPT INVALID CODE AND CRLF MESSAGES	
0D19-0FF3	MNEMONIC AND CODE TABLES	
MIKBUG I/O ROUTINES		
0900	JMP SE0CC	OUTPUT SPACE
0903	JMP SE0CA	OUTPUT 2 HEX CHARS AND SPACE
0906	JMP SE0C8	OUTPUT 4 HEX CHARS AND SPACE
0909	JMP SE07E	OUTPUT MESSAGE
090C	JMP SE1AC	INPUT A CHAR
090F	JMP SE1D1	OUTPUT A CHAR
PARAMETERS		
094B-094C	SA042	MIDDLE OF STACK
0954-0955	SA014	SWI VECTOR (NORMALLY \$FFFA)
0A37	\$08	BACKSPACE CODE
0AB7	\$1B	ESCAPE CODE

Table 1. Memory map of I/O routines and parameters.

T nnnn (CR)	Trace instruction at location nnnn.
T nnnn, mmmm	Trace program starting at location nnnn with breakpoint address set at mmmm.
G nnnn (CR)	Go to user's program starting at location nnnn.
G nnnn, mmmm	Go to user's program starting at location nnnn with breakpoint address set at mmmm.
D nnnn (CR)	Disassemble instruction at location nnnn.
D nnnn, mmmm	Disassemble instruction at location nnnn and ending at location mmmm.
M nnnn	Examine memory location nnnn.
R	Examine MPU registers starting with condition code.
(ESC)	Escape from present function and return to control monitor.

Table 2. Summary of control functions.

assemble program function. After each line of output the program jumps to the break test routine. The break test checks for a key being depressed. If one is not, the program returns normally. If a key is depressed, the character is input and tested for the Escape Code. If the character is not the Escape Code, the program exits from the routine normally. If the character is the Escape Code, the program returns to the control monitor.

Any changes to the break test must be made within the first three instructions. The remaining four are used by other routines within the program. There are some spare locations at the end of the program starting at \$0FF4 for modifications to the break test (see Example 8).

Summary

The 6800 Trace and Disassemble program is an effective debugging tool. It requires no hardware changes, as long as your system has a programmable SWI vector. I've used it many times and so have other 6800 users. It allows you to trace your program instruction by instruction. You can make changes to your program, disassemble your patches and then trace them. You can make a listing of your program and even the trace of your program.

If you would like to get a copy of the listing of the program for relocation purposes or whatever, just send \$5 with your name and address to:

Richard Carickhoff
812 Pulaski Drive
Lansdale PA 19446

If you have any problems with the program just send a self-addressed, stamped envelope to me and I'll try to answer any questions that you may have. ■

than 2K of memory. The hex listing accompanies the article. The program uses some of the MIKBUG I/O routines. Table 1 lists I/O routines used by the program.

There are some parameters that may have to be changed depending on your particular machine. The stack pointer, for example, is initially loaded to \$A042. If this value is changed, it should be set to at least ten locations down from the top of the stack.

The software interrupt vector is normally stored at location \$FFFA. In my home-brew system the software interrupt vector points to a ROM subroutine that uses location \$A014 as a programmable software interrupt vector. The Trace and Disassemble program initializes location \$A014 to the return address of the trace function. This address (\$A014) in the program will have to be changed to \$FFFA (if programmable) or to whatever the programmable location is in your particular machine.

The Back Space and Escape Codes can be modified. They are presently set to 08 hex and 1B hex, respectively.

Break Test Routine

The break test is used by the program during a trace or dis-

0AAE	BREAK	LDAA	\$8009	PIA STATUS-KEY DEPRESSED?
0AB1		BPL	EXIT	NO
0AB3		LDAA	\$8008	YES. INPUT CHAR
0AB6	CHECK	CMPA	#1B	ESCAPE CODE?
0ABB		BNE	EXIT	NO
0ABA		JMP	CONTROL	YES. RETURN TO CONTROL MONITOR
0ABD	EXIT	RTS		RETURN NORMAL

Example 8.

1	0912	A	30	TSX			
2	0913	A	06	LDAA SAVX			
3	0916	A	A7	STAA 5,X			PUR IN STACK AT PC LOCN
4	0916	A	B6	LDAA SAVX+1			
5	0918	A	A7	STAA 6,X			
6	091D	A	7F	CLR TYPE			INPUT NEXT CHAR
7	0A00	A	80	JSR INCH			CR CODE
8	0A03	A	81	CMPA #10D			YES, THEN RETURN FROM INTERRUPT
9	0A05	A	27	BEQ GF1			NO, INPUT BREAKPOINT ADDR
10	0A07	A	80	JSR BADDCL			
11	0A0A	A	FF	STX OPRA			
12	0A0D	A	80	JSR ISAI			INSERT SWI AT BREAKPOINT ADDR
13	0A10	A	3B	RTI			RETURN FROM INTERRUPT
14				*****			*****
15				REGISTER FUNCTION R			*****
16				*****			*****
17	0A11	A	30	RFUNC TSX			USF STACK ADDR FOR
18	0A12	A	FF	STX SAVX			MEMORY CHANGE START ADDR
19	0A15	A	20	BRK MF1			GO TO MEMORY CHANGE FUNC
20				*****			*****
21				MEMORY CHANGE FUNCTION M XXXX			*****
22				*****			*****
23	0A17	A	8D	MFUNC JSR BADDR			INPUT START ADDR
24	0A1A	A	CE	LDX #MCL			
25	0A1D	A	8D	JSR OUTM			OUTPUT CRLF
26	0A20	A	CE	LDX #SAVX			
27	0A23	A	8D	JSR OUT4HS			OUTPUT START ADDR + SPACE
28	0A26	A	FC	LDX SAVX			
29	0A29	A	8D	JSR OUT2HS			OUTPUT CONTENTS + SPACE
30	0A2C	A	FF	STX SAVX			
31	0A2F	A	8D	JSR INCH			INPUT CHAR
32	0A32	A	81	CMPA #120			SPACE CODE?
33	0A34	A	27	BEQ MF1			YLS, THEN CONTINUE
34	0A36	A	81	CMPA #108			NO-BACKSPACE CODE?
35	0A38	A	26	BRF MF2			NO, THEN INPUT DATA VALUE
36	0A3A	A	FF	LDX SAVX			
37	0A3D	A	09	DEX			DECR ADDR PTR TO PREVIOUS LOCN
38	0A3F	A	09	DEX			
39	0A3E	A	FF	STX SAVX			
40	0A42	A	20	BRK MF1			OUTPUT PRESENT LOCN + CONTENTS
41	0A44	A	8D	JSR INHLX+3			INPUT NEW DATA VALUE
42	0A47	A	8D	JSR BY11+2			
43	0A4A	A	09	DEX			
44	0A43	A	A7	STAA 0,X			PUR IN MEMORY
45	0A4D	A	A1	CMPA 0,X			CHECK FOR POSSIBLE LOAD ERROR
46	0A4F	A	27	BEQ MF1			NO, THEN OUTPUT NEXT LOCN + CONTENTS
47	0A51	A	86	LDA #13F			
48	0A53	A	8D	JSR OUTCH			YLS, THEN OUTPUT '2'
49	0A56	A	71	JMP CNTRL			RETURN TO CONTROL MONITOR
50				*****			*****
51				BUILD ADDRESS THEN CRLF			*****
52				*****			*****
53	0A59	A	8D	BADDCL BSR BADDR			INPUT 4 HEX CHARS
54	0A5B	A	CE	LDX #MCL			
55	0A5E	A	8D	JSR OUTM			OUTPUT CRLF
56	0A61	A	FE	LDX SAVX			
57	0A64	A	19				

1			*****
2			* BUILD ADDRESS *
3			*****
4	0A65	A 8D	0C
5	0A67	A B7	0915
6	0A6A	A BD	07
7	0A6C	A B7	0916
8	0A6F	A FE	0915
9	0A72	A 39	
10			*****
11			* BYTE *
12			*****
13	0A73	A 8D	09
14	0A75	A 48	
15	0A76	A 48	
16	0A77	A 48	
17	0A78	A 48	
18	0A79	A 16	
19	0A7A	A 8D	02
20	0A7C	A 1B	
21	0A7D	A 39	
22			*****
23			* INPUT HEX CHAR *
24			*****
25	0A7E	A 8D	090C
26	0A81	A 80	30
27	0A83	A 2B	0F
28	0A95	A 81	09
29	0A87	A 2F	0A
30	0A89	A 81	11
31	0A8B	A 2B	07
32	0A8D	A 81	16
33	0A8F	A 2E	03
34	0A91	A 80	07
35	0A93	A 39	
36	0A94	A 7E	0956
37			*****
38			* TEST HERE FOR EXIT *
39			*****
40	0A97	A 7D	0921
41	0A9A	A 27	0D
42	0A9C	A FE	0917
43	0A9F	A BC	091F
44	0AA2	A 26	0A
45	0AA4	A 7F	0921
46	0AA7	A 20	05
47	0AA9	A 8D	090C
48	0AAC	A 20	08
49	0AAE	A B6	8009
50	0AB1	A 2A	0A
51	0AB3	A B6	8008
52	0AB6	A 81	1B
53	0AB8	A 26	03
54	0ABA	A 7E	0956
55	0ABD	A 39	
56			*****
57			* OUTPUT INTERNAL REGISTERS *

			* BUILD ADDRESS *

	BADDR	HSR	BYTE
			INPUT 2 HEX CHARS
			STAA SAVX
			HSR
			BYTE
			INPUT NEXT 2 HEX CHARS
			STAA SAVX+1
			LDX SAVX
			RTS
			RETURN

			* BYTE *

	BYTE	BSR	INHEX
			INPUT HEX CHAR
			ASLA
			ASLA
			ASLA
			ASLA
			TAR
			BSR
			INHEX
			INPUT NEXT HEX CHAR
			ABA
			RTS
			RETURN

			* INPUT HEX CHAR *

	INHEX	JSR	INCH
			INPUT CHAR
			SUBA #530
			BMI H2
			NOT HEX CHAR,EXIT
			CMPA #509
			BLE H1
			HEX CHAR,RETURN
			CMPA #511
			BMI H2
			NOT HEX CHAR,EXIT
			CMPA #516
			BGT H2
			NOT HEX CHAR,EXIT
			SUBA #7
	H1		RTS
			RETURN NORMAL
	H2	JMP	CNTRL
			RETURN TO CONTROL MONITOR

			* TEST HERE FOR EXIT *

	TEXT	TST	IMP4
			END ADDR FLAG SET
			BLQ T1
			NO, THEN WAIT FOR INPUT
			LDX DPLRA
			CFT PRESENT ADDR
			CPX IMP3
			COMPARE WITH END ADDR
			BNE BRLEAK
			NO, CHECK FOR KEY DEPRESSED
			CLR IMP4
			YES, CLEAR FLAG
			BRA DBREAK
	T1	JSR	INCH
			INPUT CHAR
			BRA CHECK
	BREAK	LDAA	\$8009
			PIA STATUS-KEY DEPRESSED?
			NPL EXIT
			NO
			LDAA \$8008
			YES, INPUT CHAR
	CHECK	CMPA	#610
			ESCAPE CODE?
			BNI EXIT
			NO
			JMP CNTRL
			YES, RETURN TO CONTROL MONITOR
	EXIT	RTS	
			RETURN NORMAL

			* OUTPUT INTERNAL REGISTERS *

1				*****
2	0A8E	A	FE	0912
3	0AC1	A	08	
4	0AC2	A	8D	0903
5	0AC5	A	8D	0903
6	0AC8	A	8D	0903
7	0ACB	A	8D	0906
8	0ACE	A	08	
9	0ACF	A	FF	0915
10	0AD2	A	CE	0915
11	0AD5	A	8D	0906
12	0ADB	A	FE	0915
13	0ADB	A	08	
14	0ADC	A	8D	0906
15	0ADF	A	39	
16				
17				*****
18				* RETURN HERE FROM SOFTWARE INTERRUPT *
19	0AE0	A	8F	0912
20	0AE3	A	30	
21	0AL4	A	6D	06
22	0AL6	A	26	02
23	0AL9	A	6A	05
24	0AEA	A	6A	06
25	0AEC	A	8D	09
26	0ALE	A	30	
27	0ALF	A	LE	05
28	0AF1	A	FF	0917
29	0AF4	A	7E	09AA
30				
31				*****
32				* REMOVE SWI FROM USER PROGRAM *
33	0AF7	A	86	091E
34	0AFA	A	84	3C
35	0AFC	A	81	08
36	0AFE	A	26	08
37	0B00	A	FE	0919
38	0B03	A	86	0914
39	0B06	A	A7	00
40	0B09	A	FE	0917
41	0B0B	A	86	0918
42	0B0E	A	A7	00
43	0B10	A	39	
44				
45				*****
46				* INSERT SWI INTO USER PROGRAM *
47	0B11	A	86	091E
48	0B14	A	84	1C
49	0B16	A	26	03
50	0B18	A	8D	32
51	0B1A	A	39	
52	0B1B	A	81	04
53	0B1D	A	26	08
54	0B1F	A	FE	0919
55	0B22	A	FF	0917
56	0B25	A	20	F1
57	0B27	A	81	08

OUTR	LDX	SP	
	INX		
	JSR	OUT2HS	CC
	JSR	OUT2HS	B
	JSR	OUT2HS	A
	JSR	OUT4HS	X
	INX		
	STX	SAVX	
	LDX	#SAVX	
	JSR	OUT4HS	SP
	LDX	SAVX	
	INX		
	JSR	OUT4HS	RTN
	RTS		
SWI	STX	SP	SAVE STACK POINTER
	TSX		
	TST	6,X	DECR PC IN STACK
	BNE	S1	
	DEC	5,X	
S1	DEC	6,X	
	BSR	RSWI	REMOVE SWI FROM USER PROGRAM
	TSX		
	LDX	5,X	GET PC FROM STACK
	STX	OPERA	PUT IN OPERATOR ADDR
	JMP	TF1	GO TO TRACE FUNC
RSWI	LDAA	TYPE	TYPE OF INSTR
	ANDA	#31C	MASK TYPE CODE
	CMPA	#80B	CHECK IF COND BRA
	BNE	R1	
	LDX	OP1R	YES, THEN GET FIRST LOCN
	LDAA	SAVB	
	STAA	0,X	PUT BACK USER INSTR
R1	LDX	OPERA	GET SECOND LOCN
	LDAA	SAVA	
	STAA	0,X	PUT BACK USER INSTR
	RTS		RETURN
ISWI	LDAA	TYPE	GET INSTR TYPE
	ANDA	#31C	MASK TYPE CODE
	BNE	I2	CHECK IF SEQUENTIAL
I1	BSR	I6	YES, THEN INSERT SWI
	RTS		RETURN
I2	CMPA	#4	CHECK IF UNC JMP OR BRA
	BNE	I3	
	LDX	OP1R	YES, THEN PUT JUMP ADDR
	STX	OPERA	INTO CURRENT OPER ADDR
	BRA	I1	BEFORE CONTINUING
I3	CMPA	#8	CHECK IF COND BRA

1	0029	A	26	04			BNE	I4	
2	002B	A	8D	53			BSR	I11	YES, THEN INSERT SWI IN BRA ADDR
3	002D	A	20	E9			BRA	I1	BEFORE CONTINUING
4	002F	A	81	0C		14	CMPA	#1C	CHECK IF JMP INDEX
5	0031	A	26	11			BNE	I5	
6	0033	A	4F				CLRA		YES, THEN GET INDEX
7	0034	A	F6	0919			LOAD	OPER	
8	0037	A	30				TSX		
9	0038	A	EB	06			ADD	6,X	ADD TO X VALUE IN STACK
10	003A	A	A9	05			ADCA	5,X	
11	003C	A	87	0917			STAA	OPERA	PUT IN CURRENT OPER ADDR
12	003F	A	F7	0918			STAB	OPERA+1	
13	0042	A	20	D4			BRA	I1	CONTINUE
14	0044	A	30			15	TSX		RTS TYPE CODE
15	0045	A	EE	09			LDX	9,X	GET RETURN ADDR FROM STACK
16	0047	A	FF	0917			STX	OPERA	PUT IN CURRENT OPER ADDR
17	004A	A	20	CC			BRA	I1	CONTINUE
18	004C	A	FE	0917		16	LDX	OPERA	GET CURRENT OPER ADDR
19	004F	A	A6	00			LDAA	0,X	
20	0051	A	87	091B			STAA	SAVA	SAVE INSTR
21	0054	A	86	3F		17	LDAA	#3F	SWI CODE
22	0056	A	A7	00			STAA	0,X	PUT IN CURRENT OPER ADDR
23	0058	A	A1	00			CMPA	0,X	CHECK FOR ROM ADDR
24	005A	A	27	23			BEQ	I10	NO, THEN RETURN
25	005C	A	CE	0917			LDX	#OPERA	YES, THEN OUTPUT CURRENT ADDR
26	005F	A	8D	0906			JSR	OUT4HS	AND '*** ROM' MESSAGE
27	0062	A	CE	0092			LDX	#RMLS	
28	0065	A	8D	0909			JSR	OUTH	
29	0068	A	8D	0A97			JSR	TEXT	TEST FOR EXIT FROM CURRENT FUNC
30	006B	A	86	091E			LDAA	TYPE	NO, THEN GET INSTR TYPE
31	006E	A	85	20			BITA	#120	CHECK FOR BSR OR JSR
32	0070	A	27	05			BEQ	I8	
33	0072	A	FE	091C			LDX	TMP1	YES, THEN GET NEXT SEQ INSTR ADDR
34	0075	A	20	03			BRA	I9	
35	0077	A	30			18	TSX		NO, THEN GET RETURN ADDR FROM STACK
36	0078	A	EE	08			LDX	11,X	
37	007A	A	FF	0917		19	STX	OPERA	PUT IN CURRENT OPER ADDR
38	007D	A	20	CD			BRA	I6	
39	007F	A	39			110	RTS		RETURN
40	0080	A	FE	0919		111	LDX	OPER	GET BRA ADDR
41	0083	A	A6	00			LDAA	0,X	
42	0085	A	87	0914			STAA	SAVB	SAVE INSTR
43	0088	A	20	CA			BRA	I7	INSERT SWI AT BRA ADDR
44	008A	A	0D	0A	00	MCLP	FCB	\$D,\$A,0,0,0,0,\$3A,4	
	008D	A	00	00	00				
	0090	A	3A	04					
45	0092	A	20	2A	2A	RMS	FCC	/ *** ROM/	
	0095	A	2A	20	20				
	0098	A	20	52	4F				
	009B	A	4D						
46	009C	A	0D	0A	00	MCL	FCB	\$D,\$A,0,0,0,0,4	
	009F	A	00	00	00				
	0BA2	A	04						
47									*****
48									* DISASSEMBLER *
49									*****
50	09A3	A	CE	0922					DSMBR LDX #RMLS

1	09A6	A	C6	10	LDAB #110	BUFFER LENGTH
2	09A8	A	86	20	LDAA #120	SPACE CODE
3	09AA	A	A7	00	STAA 0,X	PUT IN BUFFER
4	09AC	A	08		INX	INCR POINTER
5	09AD	A	5A		DECB	DECR LENGTH
6	09AE	A	26	FA	BNE *-4	IS BUFFER FILLED WITH SPACES
7	09B0	A	86	04	LDAA #4	YES, THEN PUT EDM
8	09B2	A	A7	00	STAA 0,X	INTO NEXT BUFFER LOCN
9	09B4	A	FE	0917	LDX OPERA	GET OPERATOR ADDR
10	09B7	A	A6	00	LDAA 0,X	GET INSTR TO BE DMBLD
11	09B9	A	B7	091B	STAA SAVA	SAVE IN A
12	09BC	A	48		ASLA	MULTIPLY BY 2
13	09BD	A	CL	0DF4	LDX #TABL2	GET START OF TABLE2
14	09C0	A	FF	091C	STX TMP1	
15	09C3	A	24	03	BCC ++5	
16	09C5	A	7C	091C	INC TMP1	ADD OFFSET
17	09C8	A	F6	091D	LDAB TMP1+1	
18	09CB	A	18		ABA	
19	09CC	A	B7	091D	STAA TMP1+1	
20	09CF	A	24	03	BCC ++5	
21	09D1	A	7C	091C	INC TMP1	
22						
23						
24						
25	09D4	A	CE	0922	LDX #LBUF	START OF LINE BUFFER
26	09D7	A	86	0917	LDAA OPERA	CONVERT OPER ADDR INTO
27	09DA	A	8D	0CFF	JSR D11	4 HEX CHARS AND PUT
28	09DD	A	86	091B	LDAA OPERA+1	IN LINE BUFFER
29	09E0	A	8D	0CFF	JSR D11	
30	09E3	A	FE	091C	LDX TMP1	GET TABLE 2 OFFSET
31	09E6	A	A6	00	LDAA 0,X	GET TABLE 1 OFFSET
32	09E8	A	B7	091C	STAA TMP1	SAVE IN TMP
33	09EB	A	E6	01	LDAB 1,X	GET CODE TYPE
34	09ED	A	F7	091E	STAB TYPE	SAVE IN TYPE
35	09F0	A	C4	03	ANDB #3	SAVE BYTE COUNT IN B REG
36	09F2	A	FE	0917	LDX OPERA	PUT OPER ADDR IN X REG
37	09F5	A	A6	01	LDAA 1,X	GET 2 BYTE OPERAND
38	09F7	A	B7	0919	STAA OPER	SAVE VALUE
39	09FA	A	A6	02	LDAA 2,X	
40	09FC	A	B7	091A	STAA OPER+1	
41						
42						
43						
44	09FF	A	37		PSHB	SAVE BYTE COUNT
45	0C00	A	CL	0927	LDX #LBUF+5	6TH POSITION IN LINE BUFFER
46	0C03	A	86	091B	LDAA SAVA	CONVERT OPERATOR INTO
47	0C06	A	8D	0CFF	JSR D11	2 HEX CHARS AND PUT
48	0C09	A	08		INX	INTO LINE BUFFER AND SPACE
49	0C0A	A	5A		DECB	DECR BYTE COUNT
50	0C0B	A	27	0F	BLQ D1	IS BYTE COUNT ZERO?
51	0C0D	A	86	0919	LDAA OPER	NO, CONVERT MSB OF OPERAND
52	0C10	A	8D	0CFF	JSR D11	INTO 2 HEX CHARS AND PUT IN LB
53	0C13	A	5A		DECB	DECR BYTE COUNT
54	0C14	A	27	06	BEQ D1	IS BYTE COUNT ZERO?
55	0C16	A	86	091A	LDAA OPER+1	NO, CONVERT LSB OF OPERAND
56	0C19	A	8D	0CFF	JSR D11	INTO 2 HEX CHARS AND PUT IN LB
57	0C1C	A	33		PULB	RESTORE BYTE COUNT IN B REG

D1

```

1
2
3
4 0C1D A FE      0917
5 0C20 A 08
6 0C21 A 5A
7 0C22 A 26      FC
8 0C24 A FF      0917
9 0C27 A B6      091C
10 0C2A A 16
11 0C2B A CE      0D19
12 0C2E A FF      091C
13 0C31 A 48
14 0C32 A 24      04
15 0C34 A 7C      091C
16 0C37 A 0C
17 0C38 A 18
18 0C39 A 24      03
19 0C3B A 7C      091C
20 0C3E A 0C
21 0C3F A 88      091D
22 0C42 A 24      03
23 0C44 A 7C      091C
24 0C47 A B7      091D
25 0C4A A FE      091C
26 0C4D A A6      00
27 0C4F A B7      0931
28 0C52 A A6      01
29 0C54 A B7      0932
30 0C57 A A6      02
31 0C59 A B7      0933
32 0C5C A C6      20
33 0C5E A F7      0934
34 0C61 A B6      091E
35 0C64 A 85      C0
36 0C66 A 27      08
37 0C68 A 2A      04
38 0C6A A C6      41
39 0C6C A 20      02
40 0C6E A C6      42
41 0C70 A F7      0935
42 0C73 A CE      0937
43 0C76 A B6      0931
44 0C79 A 81      2A
45 0C7B A 26      08
46 0C7D A 06      0918
47 0C80 A 0D      0CFF
48 0C83 A 20      58
49 0C85 A B6      091E
50 0C88 A 85      02
51 0C8A A 27      51
52 0C8C A B6      091B
53 0C8F A 81      8D
54 0C91 A 27      12
55 0C93 A 84      F0
56 0C95 A B7      091B
57 0C99 A 81      80

```

```

*****
*   OUTPUT MNEMONIC AND OPERAND   *
*****
LUX OPERA PUT OPER ADDR INTO X REG
INX      ADVANCE PTR TO NEXT INSTR
DECB    IN USER MEMORY
BNE     *-2
STX OPERA SAVE IN OPER ADDR
LDAA TMP1 GET TABLE 1 OFFSET
TAB     SAVE IN B
LDX #TAB1 GET TABLE1 START ADDR
STX TMP1 SAVE IN TMP
ASLA    MULTIPLY TABLE1 OFFSET BY 2
BCC     *-6
INC TMP1 ADD TO START OF TABLE1
CLC
ABA
BCC     *-5
INC TMP1
CLC
ADDA TMP1+1
BCC     *-5
INC TMP1
STAA TMP1+1
LDX TMP1
LDAA 0,X GET MNEMONIC FOUND THERE
STAA LBUF+15 PUT INTO LINE BUFFER
LDAA 1,X STARTING AT 16TH POSITION
STAA LBUF+16
LDAA 2,X
STAA LBUF+17
LDAB #170
STAB LBUF+18 PUT SPACE IN 19TH POS
LDAA TYPE GET CODE TYPE
BITA #1C0 CHECK IF INSTR REFERENCES
BEQ D3 A OR B REGISTERS
BPL D2 YES,
LDAB #A A REG
BRA D3
LDAB #B B REG
STAB LBUF+19 PUT A OR B IN LINE BUFFER POS 20
LDX #LBUF+21 ADVANCE X-REG TO POS 22
LDAA LBUF+15 CHECK IF MNE IS ***
CMPA #*
BNE D4 NO
LDAA SAVA YES, THEN CONVERT OPER INTO
JSR D11 2 HEX CHARS AND PUT LINE BUFFER
BRA D9 AT POS 22 AND 23. GO TO EXIT
LDAA TYPE GET TYPE
BITA #2 CHECK INHERENT TYPE CODE
BEQ D9 YES, THEN FINISHED
LDAA SAVA NO, GET INSTR CODE
CMPA #18D CHECK IF BSR
BEQ D6 YES
ANDA #1F0 NO,
STAA SAVA
CMPA #180 CHECK IF IMMED ADDR

```

D2
D3

D4

```

1 0C9A A 27 04 BEQ D5 YES
2 0C9C A 01 C0 CMPA #5C0
3 0C9E A 26 05 BNE D6 NO
4 0CA0 A 06 23 LDAA #*# PUT* INTO LINE BUFFER
5 0CA2 A 07 00 STAA 0+X ADVANCE POINTER
6 0CA4 A 08 *****
7 ***** CHECK FOR RELATIVE ADDRESS *****
8 *****
9 *****
10 0CA5 A 06 091B LDAA SAVA CHECK IF BSR
11 0CAB A 01 0D CMPA #5BD YES,CALC REL ADDR
12 0CAA A 27 38 BLD D10
13 0CAC A 04 F0 ARDA #5F0 NO
14 0CAE A 01 20 CMPA #120 CHECK IF OTHER REL
15 0CB0 A 27 32 HLD D10 YES,CALC REL ADDR
16 0CB2 A 06 0919 LDAA OPER NO,CONVERT OPERAND MSB
17 0CB5 A 0D 0CFF JSR D11 INTO 2 HEX CHARS AND PUT IN LB
18 0CB8 A 06 091E LDAA TYPE CHECK FOR BYTE COUNT OF 2 OR 3
19 0CBH A 05 01 BITA #1
20 0CDD A 27 06 BLD D7 BYTE COUNT OF 2, CHK FOR INDEXED
21 0CDF A 06 091A LDAA OPLR+1 BYTE COUNT OF 3
22 0CC2 A 0D 0CFF JSK D11 OUTPUT LSH OF OPERAND
23 0CC5 A 06 091B LDAA SAVA GET MASKED INSTR CODE
24 0CC8 A 01 60 CMPA #60 CHECK IF INDEXED TYPE
25 0CCA A 27 08 BEQ D8 YES
26 0CCC A 01 A0 CMPA #5A0 YES
27 0CCE A 27 04 BLD D8
28 0CD0 A 01 E0 CMPA #5E0 NO
29 0CD2 A 26 09 BNE D9 NO
30 *****
31 ***** PUT *,X* IN LINE BUFFER *****
32 *****
33 *****
34 0CD4 A 06 2C LDAA #*, OUTPUT *,* INTO LINE BUFFER
35 0CD6 A 07 00 STAA 0+X
36 *****
37 0CD8 A 08 58 INX OUTPUT *X* INTO LINE BUFFER
38 0CDB A 07 00 STAA 0+X
39 0CDD A FE 0917 LDX OPERA GET NEXT OPER ADDR
40 0CE0 A FF 091C STX TMP1 SAVE IN TMP 1
41 *****
42 ***** RTS RETURN *****
43 *****
44 ***** CALCULATE RELATIVE ADDRESS *****
45 *****
46 *****
47 *****
48 *****
49 0CE4 A 4F 44 CLKA CLCA CLC
50 0CE5 A F6 45 LDAB OPER OPERAND OFFSET
51 0CE8 A 2A 01 BPL #+3
52 *****
53 *****
54 0CEA A 4A 48 DECA
55 0CEB A 0C 49 CLC
56 0CEC A FB 49 CLC A FB ADDB OPIKA+1 ADD TO OPERATOR ADDR
57 0CE5 A F7 50 CLF A F7 STAB OPER+1
58 0CF2 A 09 0917 ADCA OPERA
59 0CF5 A 07 0919 STAA OPER
60 0CF8 A 0D 05 BSR D11
61 0CFA A 17 02 TBA
62 0CFB A 0D 0E BSR D11
63 0CFD A 20 0E BRA D9
64 *****
65 *****
66 *****
67 *****
68 *****
69 *****
70 *****
71 *****
72 *****
73 *****
74 *****
75 *****
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89 *****
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91 *****
92 *****
93 *****
94 *****
95 *****
96 *****
97 *****
98 *****
99 *****
100 *****

```

```

1
2
3
4 0CFF A 36
5 0D00 A 8D 06
6 0D02 A 32
7 0D03 A 08
8 0D04 A 8D 06
9 0D06 A 08
10 0D07 A 39
11 0D08 A 44
12 0D09 A 44
13 0D0A A 44
14 0D0B A 44
15 0D0C A 84 0F
16 0D0E A 88 30
17 0D10 A 81 39
18 0D12 A 23 02
19 0D14 A 8H 07
20 0D16 A A7 00
21 0D18 A 39
22
23
24
25 0D19 A 2A 2A 2A
26 0D1C A 4E 4F 50
27 0D1F A 54 41 50
28 0D22 A 54 50 41
29 0D25 A 49 4E 58
30 0D28 A 44 45 58
31 0D2B A 43 4C 56
32 0D2E A 53 45 56
33 0D31 A 43 4C 43
34 0D34 A 53 45 43
35 0D37 A 43 4C 49
36 0D3A A 53 45 49
37 0D3D A 53 42 41
38 0D40 A 43 42 41
39 0D43 A 54 41 42
40 0D46 A 54 42 41
41 0D49 A 44 41 41
42 0D4C A 41 42 41
43 0D4F A 42 52 41
44 0D52 A 42 48 49
45 0D55 A 42 4C 53
46 0D58 A 42 43 43
47 0D5B A 42 43 53
48 0D5E A 42 4E 45
49 0D61 A 42 45 51
50 0D64 A 42 56 43
51 0D67 A 42 56 53
52 0D6A A 42 50 4C
53 0D6D A 42 40 49
54 0D70 A 42 47 45
55 0D73 A 42 4C 54
56 0D76 A 42 47 54
57 0D79 A 42 4C 45
    
```

```

* CONVERT BINARY NUMBER IN A-REG TO 2 HEX *
* CHARS AND OUTPUT TO LINE BUFFER *
*****
D11 PSHA SAVE A
BSR D12 OUTPUT FIRST HEX CHAR TO
PULA LINE BUFFER
INX ADVANCE PTR
BSR D13 OUTPUT SECOND HEX CHAR TO
INX LINE BUFFER
RTS ADVANCE PTR AND RETURN
D12 LSRA
LSRA
LSRA
LSRA
D13 ANDA #1F
ADDA #130
CMPA #139
RLS #4
ADDA #7
STAA 0,X
RTS
    
```

```

*****
* MNEUMONIC TABLE *
*****
TBL1 FCC /+*/
FCC /NOP/
FCC /TAP/
FCC /IPA/
FCC /INX/
FCC /DEX/
FCC /CLV/
FCC /SEV/
FCC /CLC/
FCC /SEC/
FCC /CLI/
FCC /SEI/
FCC /SRA/
FCC /CHA/
FCC /TAR/
FCC /THA/
FCC /DAA/
FCC /AAA/
FCC /BFA/
FCC /BHI/
FCC /BLS/
FCC /BCC/
FCC /BCS/
FCC /BNE/
FCC /BCD/
FCC /BVC/
FCC /BVS/
FCC /BPL/
FCC /BMT/
FCC /BGE/
FCC /BLT/
FCC /BGT/
FCC /BLE/
    
```

```

1 0D7C A 54 53 58
2 0D7F A 49 4E 53
3 0D82 A 50 55 4C
4 0D85 A 44 45 53
5 0D88 A 54 58 53
6 0D8B A 50 53 48
7 0D8E A 52 54 53
8 0D91 A 52 54 49
9 0D94 A 57 41 49
10 0D97 A 53 57 49
11 0D9A A 4E 45 47
12 0D9D A 43 4F 40
13 0DA0 A 4C 53 52
14 0DA3 A 52 4F 52
15 0DA6 A 41 53 52
16 0DA9 A 41 53 4C
17 0DAC A 52 4F 4C
18 0DAF A 44 45 43
19 0DB2 A 49 4E 43
20 0DB5 A 54 53 54
21 0DB8 A 43 4C 52
22 0DBB A 4A 4D 50
23 0DBE A 53 55 42
24 0DC1 A 43 4D 50
25 0DC4 A 53 42 43
26 0DC7 A 41 4E 44
27 0DCA A 42 49 54
28 0DCD A 4C 44 41
29 0DD0 A 45 4F 52
30 0DD3 A 41 44 43
31 0DD6 A 4F 52 41
32 0DD9 A 41 44 44
33 0DDC A 43 50 58
34 0DDF A 42 53 52
35 0DE2 A 4C 44 53
36 0DE5 A 53 54 41
37 0DE8 A 53 54 53
38 0DEB A 4A 53 52
39 0DEE A 4C 44 58
40 0DF1 A 53 54 58

```

```

FCC /TSX/
FCC /INS/
FCC /PUL/
FCC /DLS/
FCC /TXS/
FCC /PSH/
FCC /RTS/
FCC /RTI/
FCC /AAI/
FCC /SMI/
FCC /NEG/
FCC /COM/
FCC /LSR/
FCC /ROR/
FCC /ASR/
FCC /ASL/
FCC /ROL/
FCC /DLC/
FCC /INC/
FCC /TST/
FCC /CLR/
FCC /JMP/
FCC /SUB/
FCC /CMP/
FCC /SBC/
FCC /AND/
FCC /BIT/
FCC /LDA/
FCC /EDR/
FCC /ADC/
FCC /ORA/
FCC /ADD/
FCC /CPX/
FCC /BSR/
FCC /LDS/
FCC /STA/
FCC /STS/
FCC /JSR/
FCC /LDX/
FCC /STX/

```

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41
42
43
44
45
46
47
48
49
50
51
52
53
54
55
56
57 0DF4 A 0001

```

```

*****
* TABLE 2 CONTAINS 2 BYTES FOR EVERY *
* 6800 INSTR CODE. THE MSB IS THE *
* OFFSET FOR TABLE1. THE LSB PROVIDES *
* INFORMATION ABOUT THE INSTR. THE LSB *
* IS DEFINED AS FOLLOWS: *
* BITS 0-1 :BYTE COUNT (1,2 OR 3) *
* BITS 2-5 :CODE TYPE USED FOR TRACE *
* 0- NO JMP OR SEQUENTIAL *
* 1- JMP,JSR,BRA,BSR(UNC) *
* 2- BRA (CONDITIONAL) *
* 3- JMP,JSR(INDEXED) *
* 4- RTS *
* BIT 6: REFERENCES B REG *
* BIT 7: REFERENCES A REG *
*****
TABLE 2 FOR 6800

```


1	0DF6	A	0101	FDB	10101
2	0DF8	A	0001	FDB	10001
3	0DFA	A	0001	FDB	10001
4	0DFC	A	0001	FDB	10001
5	0DFE	A	0001	FDB	10001
6	0F00	A	0201	FDB	10201
7	0F02	A	0301	FDB	10301
8	0E04	A	0401	FDB	10401
9	0E06	A	0501	FDB	10501
10	0F08	A	0601	FDB	10601
11	0F0A	A	0701	FDB	10701
12	0F0C	A	0801	FDB	10801
13	0F0E	A	0901	FDB	10901
14	0F10	A	0A01	FDB	10A01
15	0E12	A	0B01	FDB	10B01
16	0E14	A	0C01	FDB	10C01
17	0E16	A	0D01	FDB	10D01
18	0E18	A	0001	FDB	10001
19	0F1A	A	0001	FDB	10001
20	0E1C	A	0001	FDB	10001
21	0E1E	A	0001	FDB	10001
22	0E20	A	0E01	FDB	10E01
23	0E22	A	0F01	FDB	10F01
24	0F24	A	0001	FDB	10001
25	0E26	A	1001	FDB	11001
26	0E28	A	0001	FDB	10001
27	0F2A	A	1101	FDB	11101
28	0F2C	A	0001	FDB	10001
29	0E2E	A	0001	FDB	10001
30	0E30	A	0001	FDB	10001
31	0E32	A	0001	FDB	10001
32	0F34	A	1206	FDB	11206
33	0E36	A	0001	FDB	10001
34	0F38	A	130A	FDB	1130A
35	0E3A	A	140A	FDB	1140A
36	0E3C	A	150A	FDB	1150A
37	0E3E	A	160A	FDB	1160A
38	0E40	A	170A	FDB	1170A
39	0E42	A	180A	FDB	1180A
40	0E44	A	190A	FDB	1190A
41	0E46	A	1A0A	FDB	11A0A
42	0E48	A	1B0A	FDB	11B0A
43	0E4A	A	1C0A	FDB	11C0A
44	0F4C	A	1D0A	FDB	11D0A
45	0E4E	A	1E0A	FDB	11E0A
46	0E50	A	1F0A	FDB	11F0A
47	0F52	A	200A	FDB	1200A
48	0F54	A	2101	FDB	12101
49	0F56	A	2201	FDB	12201
50	0E58	A	2381	FDB	12381
51	0E5A	A	2341	FDB	12341
52	0E5C	A	2401	FDB	12401
53	0E5E	A	2501	FDB	12501
54	0E60	A	2681	FDB	12681
55	0E62	A	2641	FDB	12641
56	0E64	A	0001	FDB	10001
57	0E66	A	2711	FDB	12711

1	0F68	A	0001	FDB	\$0001
2	0F6A	A	2811	FDB	\$2811
3	0F6C	A	0001	FDB	\$0001
4	0F6E	A	0001	FDB	\$0001
5	0F70	A	2901	FDB	\$2901
6	0E72	A	2A01	FDB	\$2A01
7	0E74	A	2B01	FDB	\$2B01
8	0E76	A	0001	FDB	\$0001
9	0E78	A	0001	FDB	\$0001
10	0E7A	A	2C81	FDB	\$2C81
11	0E7C	A	2D81	FDB	\$2D81
12	0E7E	A	0001	FDB	\$0001
13	0E80	A	2E81	FDB	\$2E81
14	0F82	A	2F81	FDB	\$2F81
15	0F84	A	3081	FDB	\$3081
16	0F86	A	3181	FDB	\$3181
17	0F88	A	3281	FDB	\$3281
18	0F8A	A	0001	FDB	\$0001
19	0F8C	A	3381	FDB	\$3381
20	0E8E	A	3481	FDB	\$3481
21	0E90	A	0001	FDB	\$0001
22	0E92	A	3581	FDB	\$3581
23	0E94	A	2841	FDB	\$2841
24	0E96	A	0001	FDB	\$0001
25	0E98	A	0001	FDB	\$0001
26	0E9A	A	2C41	FDB	\$2C41
27	0E9C	A	2D41	FDB	\$2D41
28	0E9E	A	0001	FDB	\$0001
29	0EA0	A	2E41	FDB	\$2E41
30	0EA2	A	2F41	FDB	\$2F41
31	0EA4	A	3041	FDB	\$3041
32	0EA6	A	3141	FDB	\$3141
33	0EA8	A	3241	FDB	\$3241
34	0EAA	A	0001	FDB	\$0001
35	0EAC	A	3341	FDB	\$3341
36	0EAE	A	3441	FDB	\$3441
37	0EAO	A	0001	FDB	\$0001
38	0E82	A	3541	FDB	\$3541
39	0EB4	A	2802	FDB	\$2802
40	0EB6	A	0001	FDB	\$0001
41	0EB8	A	0001	FDB	\$0001
42	0E8A	A	2C02	FDB	\$2C02
43	0E8C	A	2D02	FDB	\$2D02
44	0E8E	A	0001	FDB	\$0001
45	0E90	A	2E02	FDB	\$2E02
46	0E92	A	2F02	FDB	\$2F02
47	0E94	A	3002	FDB	\$3002
48	0E96	A	3102	FDB	\$3102
49	0E98	A	3202	FDB	\$3202
50	0E9A	A	0001	FDB	\$0001
51	0E9C	A	3302	FDB	\$3302
52	0E9E	A	3402	FDB	\$3402
53	0F00	A	360E	FDB	\$360E
54	0F02	A	3502	FDB	\$3502
55	0F04	A	2803	FDB	\$2803
56	0E06	A	0001	FDB	\$0001
57	0E08	A	0001	FDB	\$0001

1	OE DA	A	2C03	FDB	12C03
2	OE DC	A	2D03	FDB	12D03
3	OE DE	A	0001	FDB	10001
4	OE EO	A	2E03	FDB	12E03
5	OE E2	A	2F03	FDB	12F03
6	OE E4	A	3003	FDB	13003
7	OE E6	A	3103	FDB	13103
8	OE E8	A	3203	FDB	13203
9	OE EA	A	0001	FDB	10001
10	OE EC	A	3303	FDB	13303
11	OE EE	A	3403	FDB	13403
12	OE FO	A	3607	FDB	13607
13	OE F2	A	3503	FDB	13503
14	OE F4	A	3702	FDB	13702
15	OE F6	A	3802	FDB	13802
16	OE F8	A	3902	FDB	13902
17	OE FA	A	0001	FDB	10001
18	OE FC	A	3A02	FDB	13A02
19	OE FF	A	3B02	FDB	13B02
20	OF 00	A	3C02	FDB	13C02
21	OF 02	A	0001	FDB	10001
22	OF 04	A	3D02	FDB	13D02
23	OF 06	A	3E02	FDB	13E02
24	OF 08	A	3F02	FDB	13F02
25	OF 0A	A	4002	FDB	14002
26	OF 0C	A	4103	FDB	14103
27	OF 0E	A	4226	FDB	14226
28	OF 10	A	4303	FDB	14303
29	OF 12	A	0001	FDB	10001
30	OF 14	A	3702	FDB	13702
31	OF 16	A	3802	FDB	13802
32	OF 18	A	3902	FDB	13902
33	OF 1A	A	0001	FDB	10001
34	OF 1C	A	3A02	FDB	13A02
35	OF 1E	A	3B02	FDB	13B02
36	OF 20	A	3C02	FDB	13C02
37	OF 22	A	4402	FDB	14402
38	OF 24	A	3D02	FDB	13D02
39	OF 26	A	3E02	FDB	13E02
40	OF 28	A	3F02	FDB	13F02
41	OF 2A	A	4002	FDB	14002
42	OF 2C	A	4102	FDB	14102
43	OF 2E	A	0001	FDB	10001
44	OF 30	A	4302	FDB	14302
45	OF 32	A	4502	FDB	14502
46	OF 34	A	3702	FDB	13702
47	OF 36	A	3802	FDB	13802
48	OF 38	A	3902	FDB	13902
49	OF 3A	A	0001	FDB	10001
50	OF 3C	A	3A02	FDB	13A02
51	OF 3E	A	3B02	FDB	13B02
52	OF 40	A	3C02	FDB	13C02
53	OF 42	A	4402	FDB	14402
54	OF 44	A	3D02	FDB	13D02
55	OF 46	A	3E02	FDB	13E02
56	OF 48	A	3F02	FDB	13F02
57	OF 4A	A	4002	FDB	14002

1 OF4C A 4102	FDB 14102
2 OF4E A 462E	FDB 1462E
3 OF50 A 4302	FDB 14302
4 OF52 A 4502	FDB 14502
5 OF54 A 3783	FDB 13783
6 OF56 A 3883	FDB 13883
7 OF58 A 3983	FDB 13983
8 OF5A A 0001	FDB 10001
9 OF5C A 3A83	FDB 13A83
10 OF5E A 3883	FDB 13883
11 OF60 A 3C83	FDB 13C83
12 OF62 A 4483	FDB 14483
13 OF64 A 3D83	FDB 13D83
14 OF66 A 3E83	FDB 13E83
15 OF68 A 3F83	FDB 13F83
16 OF6A A 4083	FDB 14083
17 OF6C A 4103	FDB 14103
18 OF6E A 4627	FDB 14627
19 OF70 A 4303	FDB 14303
20 OF72 A 4503	FDB 14503
21 OF74 A 3742	FDB 13742
22 OF76 A 3842	FDB 13842
23 OF78 A 3942	FDB 13942
24 OF7A A 0001	FDB 10001
25 OF7C A 3A42	FDB 13A42
26 OF7E A 3842	FDB 13842
27 OF80 A 3C42	FDB 13C42
28 OF82 A 0001	FDB 10001
29 OF84 A 3D42	FDB 13D42
30 OF86 A 3E42	FDB 13E42
31 OF88 A 3F42	FDB 13F42
32 OF8A A 4042	FDB 14042
33 OF8C A 0001	FDB 10001
34 OF8E A 0001	FDB 10001
35 OF90 A 4703	FDB 14703
36 OF92 A 0001	FDB 10001
37 OF94 A 3742	FDB 13742
38 OF96 A 3842	FDB 13842
39 OF98 A 3942	FDB 13942
40 OF9A A 0001	FDB 10001
41 OF9C A 3A42	FDB 13A42
42 OF9E A 3B42	FDB 13B42
43 OFA0 A 3C42	FDB 13C42
44 OFA2 A 4442	FDB 14442
45 OFA4 A 3D42	FDB 13D42
46 OFA6 A 3E42	FDB 13E42
47 OFA8 A 3F42	FDB 13F42
48 OFAA A 4042	FDB 14042
49 OFAC A 0001	FDB 10001
50 OFAE A 0001	FDB 10001
51 OFB0 A 4702	FDB 14702
52 OFB2 A 4802	FDB 14802
53 OFB4 A 3742	FDB 13742
54 OFB6 A 3842	FDB 13842
55 OFB8 A 3942	FDB 13942
56 OFBA A 0001	FDB 10001
57 OFBC A 3A42	FDB 13A42

1 OFBE A 3B42
2 OFCO A 3C42
3 OFC2 A 4442
4 OFC4 A 3D42
5 OFC6 A 3E42
6 OFC8 A 3F42
7 OFCA A 4042
8 OFCC A 0001
9 OFCE A 0001
10 OFDO A 4702
11 OFD2 A 4802
12 OFD4 A 3743
13 OFD6 A 3843
14 OFD8 A 3943
15 OFDA A 0001
16 OFDC A 3A43
17 OFDE A 3B43
18 OFEO A 3C43
19 OFE2 A 4443
20 OFE4 A 3D43
21 OFE6 A 3E43
22 OFE8 A 3F43
23 OFEA A 4043
24 OFEC A 0001
25 OFEE A 0001
26 OFF0 A 4703
27 OFF2 A 4803
28

FDB \$3B42
FDB \$3C42
FDB \$4442
FDB \$3D42
FDB \$3E42
FDB \$3F42
FDB \$4042
FDB \$0001
FDB \$0001
FDB \$4702
FDB \$4802
FDB \$3743
FDB \$3843
FDB \$3943
FDB \$0001
FDB \$3A43
FDB \$3B43
FDB \$3C43
FDB \$4443
FDB \$3D43
FDB \$3E43
FDB \$3F43
FDB \$4043
FDB \$0001
FDB \$0001
FDB \$4703
FDB \$4803
END

BADDCL	0A59	BADDR	0A65	BREAK	0AAE	BYTE	0A73	CHECK	0AB6
CTRL	0956	C1	0A7F	C2	0982	DFUNC	0985	DF1	0988
DSMBL	0BA3	D1	0C1C	D10	0CE4	D11	0CFF	D12	0D08
D13	0D0C	D2	0C6L	D3	0C70	D4	0C85	D5	UCA0
D6	0C45	D7	0CC5	D8	0CD4	D9	0CDD	EXIT	0AB0
GFUNC	09EC	GF1	0A10	H1	0A93	H2	0A94	INCH	090C
INHEX	0A7E	INPARK	09CE	IP1	09E5	ISWI	0B11	I1	0B18
I10	0B7F	I11	0B80	I2	0B18	I3	0B27	I4	0B2F
I5	0B44	I6	0B4C	I7	0B54	I8	0B77	I9	0B7A
LBUF	0922	MCL	0B9C	MCLP	0B8A	MFUNC	0A17	MF1	0A1A
MF2	0A44	OPER	0919	OPERA	0917	OUTCH	090F	OUTM	0909
OUTR	0A8E	OUTS	0900	OUT2HS	0903	OUT4HS	0906	RFUNC	0A11
RMS	0B92	RSWI	0AF7	R1	0B08	SAVA	0918	SAVB	0914
SAVX	0915	SP	0912	START	094A	SWI	0AEO	S1	0AEA
T0L1	0D19	TBL2	0DF4	TEXT	0A97	TFUNC	099C	TF1	09AA
TMP1	091C	TMP3	091F	TMP4	0921	TYPE	091E	T1	0AA9

- . ASCT 0FF4 00
- . BSCT 0000 01
- . PSCT 0000 02
- . DSCT 0000 03
- . CSCT 0000 04

ERRORS DETECTED: 0

FREE CORE: 12587. WORDS

TRACEC.OBJ,TRACEC.LST/C-TRACEC.MAC