

LOCN B1 B2 B3

* RANDOM NUMBER ROUTINE
 *
 * TSC BOX 2574 W.LAFAYETTE IND. 47906
 *
 * THIS ROUTINE WHEN CALLED WILL PRODUCE A RANDOM
 * NUMBER IN LOCATION 'RNDM' THROUGH 'RNDM+3'.
 * A SEQUENCE OF 2 TO THE 31ST MINUS 1 RANDOM
 * NUMBERS RESULT BEFORE THE SEQUENCE REPEATS.
 * 8 BIT BYTES ARE RETURNED IN THE A ACCUMULATOR.
 * INITIALIZATION CAN BE DONE BY EITHER NONZERO
 * SEEDING OR RELYING ON POWER-UP GARBAGE IN
 * MEMORY. THE ILLEGAL STATE IS ALL ZEROES.

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                                ORG     $A04A
A04A F7 A0 70  RANDOM  STA B   BSAVE  SAVE THE B ACCUMULATOR
A04D C6 08          LDA B   #8      SET COUNTER
A04F B6 A0 74  RPT    LDA A   RNDM+3  GET M.S.BYTE OF RANDOM NO.
A052 48          ASL A           SHIFT IT LEFT THREE
A053 48          ASL A           TIMES TO GET BIT 28
A054 48          ASL A           IN LINE WITH BIT 31
A055 B8 A0 74          EOR A   RNDM+3  XOR A WITH RANDOM NO.
A058 48          ASL A           PUT BIT 28.XOR.31 IN
A059 48          ASL A           CARRY BY SHIFTING LEFT
A05A 79 A0 71          ROL           ROTATE ALL FOUR BYTES OF
A05D 79 A0 72          ROL           THE RANDOM NO., ROTATING
A060 79 A0 73          ROL           THE CARRY INTO THE LSB
A063 79 A0 74          ROL           THE MSB IS LOST
A066 5A          DEC B           DECREMENT THE COUNTER
A067 26 E6          BNE RPT      IF ITS NOT 0, GO REPEAT
A069 F6 A0 70          LDA B   BSAVE  RESTORE THE B ACCUMULATOR
A06C B6 A0 71          LDA A   RNDM   PUT RANDOM # IN A
A06F 39          RTS            RETURN TO CALLING PROGRAM

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* TEMP STORAGE AREA

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A070          BSAVE  RMB 1
A071          RNDM  RMB 4
                END

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SYMBOL TABLE:

BSAVE A070 RANDOM A04A RNDM A071 RPT A04F

S113A04AF7A070C608B6A074484848B8A07448482F
 S113A05A79AC7179A07279A07379A0745A26E6F668
 S109A06AA070B6A07139DC
 S903J000FC